ADT - FILM, TV & ELECTRONIC MEDIA
TO
BACHELOR OF DIGITAL MEDIA DESIGN PATHWAY

Students who have earned an Associate of Art Transfer (AA-T) Degree in Journalism from a California Community College are eligible to waive the general education requirements for the Bachelor of Arts in Digital Media Design degree at National University. At the time of enrollment, student should have completed a California Community College-ADT program within the last 36 months and be admitted to the National University degree program that correlates to the ADT. Please note the student is required to complete the upper division and cultural diversity general education requirements. Students must complete a minimum of 180 quarter units to complete the **BACHELOR OF ARTS IN DIGITAL MEDIA DEIGN** degree.

REQUIREMENTS FOR THE MAJOR (14 courses; 63 quarter units)	
MUL 308 Vector Graphics	
MUL 312 Digital Image Compositing	
MUL 316 e-Publishing	
MUL 390 User Interface Design	
MUL 345 Applied Web Design	
MUL 353 2-D Design & Interactivity	
MUL 309 Camera and Image	
MUL 365 Digital Video Editing	
MUL 461 Motion Graphics Vis. Effects I	
MUL 465 Motion Graphics Vis Effects II	
MUL 462 Digital Audio Creation	
MUL 372 Foundations of Digital Game Development	
MUL 375 3-D Modeling for Game Art	
MUL 356 Video Game Rendering & AR/VR	
FINAL PROJECT FOR THE MAJOR (2 curses; 9 quarter units)	
MUL 483 Final Project I	
MUL 485 Final Project II	
THESIS COURS (1 course; 4.5 quarter unit)	
MUL 487 Dig Med Design Portfolio, Thesis	
ADDITIONAL REQUIREMENTS Upper Division General Education 1 course, 4.5 quarter units	
9 quarter units to meet overall program unit requirements	

Note: There requirements are subject to change. Please see National University's online General Catalog for official record of requirements for the year you are admitted.